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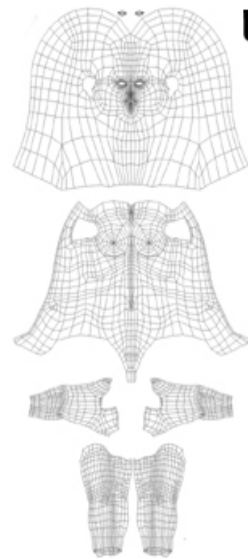
# SKILLS



**MODELING**



**SKINNING**



**UV**

**RIGGING**



**ANIMATION**



## Recent Experience/Work History



### **Cutting Edge Brisbane**

**Gulaku TVC**

*Modeling | Rigging | Animation*

### **Shadow Studios**

**ZSpace - Ribena**

*Character Animation*

**InHouse - Amigos**

*ModelCleanup | Rigging*

**Mike Reeds - AAMI Swans**

*Character Animation*

**Mike Reeds - Telstra Mobiles**

*Modeling | Texturing*

**Mike Reeds - Qantas A380**

*Texturing*

**Collider - Eclipse Mints**

*Modeling | Animation | 3DProducing*

**Channel7 - Bathurst Ant**

*Rigging | Character Animation | Producing*

**Channel7 - Goodloving**

*Character Animation | Texturing | Lighting | Rendering | 3DProducing*

**Channel7 - PerthID**

*Character Animation | Texturing | Lighting | Rendering | 3DProducing*

**Channel7 - Pink Panther**

*Character Animation | Texturing | Lighting | Rendering | 3DProducing*

**Resolution Design - Virgin Airlines**

*Modeling | Rigging | Dynamics | Animation*

**Resolution Design - Colonial Sportsman**

*Modeling | Rigging | Animation*

**Resolution Design - Qantas Soccerroos**

*Modeling | Rigging | Animation*

**Resolution Design - Toyota Aurion**

*Modeling | Rigging | Animation*

**Resolution Design - Previs Mother / Kellogs / CreditCard TVC**

*Modeling | Rigging | Animation*

**Post Modern - Rafters**

*Modeling | Rigging | Animation*

**Post Modern - Olympics**

*Modeling Pool Building | Camera Animation*

### **Resolution Design**

**DOW - Whale**

*Modeling | Rigging | Animation*

### **Klinik Design**

**Battle Choirs**

*Modeling | Rigging | Animation | Lighting | Texturing | Rendering*

### **Madcow**

**Bankwest Sun**

*Modeling | Rigging | Character Animation | Lighting | Texturing | Rendering*

### **Ephemeral**

*Character Animation*



For more History please visit <http://www.linkedin.com/in/jamesdunlop>

# ABOUT

**Having worked for a range of facilities in Sydney in long and short form 3D I have an extensive range of industry experience.**

**I enjoy what I do, plain and simple. I work hard to achieve positive outcomes, to create a positive dynamic working environment, learning from the expertise of others around me while sharing my own.**

**Because I have had the opportunity to lead teams in the past I have a good understanding of what it takes to pitch/land/produce/deliver jobs which has fed directly into my operating giving me foresight that would otherwise be lacking. Thus I work closely with producers and operators and have never left a job midway seeing tasks through to completion meeting client revisions and internal changes.**

**I look forward to hearing from you soon,**

**sincerely**

**James Dunlop**

**<http://www.anim83d.com>**

**[james@anim83d.com](mailto:james@anim83d.com)**

#### WHAT MY COLLEAGUES HAVE TO SAY ABOUT ME:

"JAMES HAS PROVED HIS VERSATILITY AND COMPETENCE WHEN GIVEN ALL TYPES OF SHOTS TO WORK ON. HE'S ALSO EASY TO GET ALONG WITH AND A GOOD BLOKE! I LOOK FORWARD TO WORKING WITH HIM AGAIN SOON." DECEMBER 20, 2006  
**BERNARD STOCK, VISUAL FX ARTIST, THE LAB SYDNEY  
WORKED DIRECTLY WITH JAMES AT THE LAB SYDNEY**

"JAMES IS A STRAIGHT SHOOTER AND A DILIGANT WORKER. HE'S KEEN TO PUSH HIS BOUNDARIES AND EXPAND HIS KNOWLEDGE OF 3D AND ANIMATION. HE MANAGES HIS WORKLOAD WELL WITH EFFICIENCY AND HIGH QUALITY. I CAN'T WAIT FOR THE NEXT TIME I GET THE CHANCE TO WORK WITH JAMES." DECEMBER 19, 2006  
**ALEX GOODWIN, SENIOR 3D ANIMATOR, HIVE STUDIOS  
WORKED WITH JAMES AT THE LAB SYDNEY**

"JAMES IS AN INCREDIBLY TALENTED ANIMATOR, WHO UNDERSTANDS ALL ASPECTS OF 3D AND THE VFX PRODUCTION, CREATES YARDS OF ANIMATION IT SEEMS EFFORTLESSLY AND STILL MANAGES TO BALANCE HIS PRIVATE AND WORK LIFE. I CAN RECOMMEND JAMES TO ANYONE AND WILL WORK WITH HIM AGAIN ANY TIME." DECEMBER 19, 2006  
**TYLNEY TAYLOR, SENIOR TECHNICAL DIRECTOR & PIPELINE CONSULTANT/DEVELOPER, THE LAB SYDNEY & OMNILAB GROUP  
WORKED WITH JAMES AT THE LAB SYDNEY**

"I MET JAMES AT THE LAB IN SYDNEY WHERE WE WORKED ON SEVERAL PROJECTS TOGETHER. WHEN I FIRST WORKED WITH JAMES, I WAS IMPRESSED WITH HIS MATURITY AND PROFESSIONALISM, HE UNDERSTANDS THE SPIRIT OF TEAMWORK AND CAMRADERIE THAT MAKES WORKING IN THIS INDUSTRY SO REWARDING. JAMES CONSISTANTLY PRODUCED GREAT LOOKING SHOTS UNDER A TIGHT DEADLINE ON ERKY PERKY, I'D GLADLY WORK WITH JAMES AGAIN IF THE CHANCE ARISES." DECEMBER 19, 2006  
**ANDREW KIMBERLEY, ANIMATION LEAD, THE LAB  
WORKED DIRECTLY WITH JAMES AT THE LAB SYDNEY**